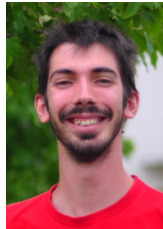


# Unfolding ML datatype declarations without loops

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## This talk

An OCaml feature we wanted: constructor unboxing.

A general (language-agnostic) problem we solved:  
unfolding of (recursive) type declarations, in a terminating way.

## Constructor unboxing

Single-constructor unboxing: in OCaml since November 2016

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OCaml RFC #14: constructor unboxing



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type id = Id of int [@@unboxed]
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```
type bignum =  
| Small of int [@@unboxed]  
| Big of Gmp.t
```

(int and (Big of Gmp.t): disjoint representations)

## Head, head shape

We define the *head* of an OCaml value, in  $\{\text{Imm}, \text{Block}\} \times \mathbb{Z}$ , by:

- the head of an immediate is the immediate itself  
 $\text{head}(42) = (\text{Imm}, 42)$
- the head of a block is its tag  
 $\text{head}(\text{"foo"}) = (\text{Block}, \text{Obj.string\_tag}) = (\text{Block}, 252)$

We define the *head shape* of a type as set of heads of its values:

$$\text{head}(\tau) = \{\text{head}(v) \mid v : \tau\}$$

## Unboxing specification

```
type bignum =                                match num with
| Small of int                               (* Block 0 *) | Small n -> ...
| Big of Gmp.t                               (* Block 1 *) | Big gmp -> ...
```

Unboxing constructors is valid if the head shapes remain disjoint.

```
type bignum =                                match num with
| Small of int [@unboxed] (* Imm  $\mathbb{Z}$  *) | Small n -> ...
| Big of Gmp.t           (* Block 0 *) | Big gmp -> ...
```

Constructors: runtime-checkable disjointness.  
(Note: This morality is language-independent.)

## Problem (1/3)

How to compute the head shape of a type?

(In presence of recursive type declarations)



## Problem (2/3)

```
type 'a tree = Node of ('a * 'a tree) seq [@@unboxed]
and 'a seq = Nil | Next of (unit -> 'a * 'a seq) [@@unboxed]
type foo = Foo of int tree [@@unboxed] | ...
```

```
  shape(int tree)
= shape((int * int tree) seq)
= shape(Nil) + shape(unit -> (int * int tree) * ... seq)
= Imm 0 + function_shape
```

## Problem (2/3)

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Expanding a type definition is a  $\beta$ -reduction.

Call-by-name normal form... with arbitrary recursion.

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Expanding a type definition is a  $\beta$ -reduction.

Call-by-name normal form... with arbitrary recursion.

```
type t = U of u [@@unboxed] | Bar
and u = T of t [@@unboxed]
```

How to prevent nontermination?

## Problem (3/3)

How to compute the (CBN-)normal form of a type modulo unboxing?

(In presence of recursive type declarations.)

This is useful for many static analyses of types:  
head shape, immediacy, etc.

## Attempt 1: rule out cycles statically

“Statically”: without expanding definitions.

(As done for type synonym/aliases.)

Problem: too restrictive

```
type 'a seq = ...
```

```
type 'a tree = Node of ('a * 'a tree) seq [unboxed]
```

## Attempt 2: prevent repetition of whole types

Keep track of type inputs, abort if they come again during expansion.

Problem: may loop in presence of non-regular type parameters.

```
type 'a bad = Loop of ('a * 'a) bad [unboxed]
```

```
int bad  
→ (int * int) bad  
→ ((int * int) * (int * int)) bad  
→ ...
```

## Attempt 3: prevent repetition of head constructors

Keep track of constructors that have already been expanded.  
Abort if an expanded constructor comes again in head position.

Problem: too restrictive

```
type 'a id = Id of 'a [@unboxed]
```

```
type foo = Foo of int id id [@unboxed]
```

foo	[]
→ int id id	[foo]
→ int id	[foo, id]
↗	

## Solution: annotate (sub)expressions with expansion context

```
type 'a id = Id of 'a [@unboxed]
type 'a delay = Delay of 'a id [@unboxed]

type foo = Foo of int delay delay [@unboxed]
```

```
    foo[]
→ int[foo] delay[foo] delay[foo]
→ int[foo] delay[foo] id[foo,delay]
→ int[foo] delay[foo]
→ int[foo] id[foo,delay]
→ int[foo]
```

Track when subexpressions *appeared* in the type,  
not how they came to head position.



## Solution: annotate (sub)expressions with expansion context

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type 'a id = Id of 'a [@unboxed]
type 'a delay = Delay of 'a id [@unboxed]

type foo = Foo of int delay delay [@unboxed]
```

```
foo[]
→ int[foo] delay[foo] delay[foo]
→ int[foo] delay[foo] id[foo,delay]
→ int[foo] delay[foo]
→ int[foo] id[foo,delay]
→ int[foo]
```

Track when subexpressions *appeared* in the type,  
not how they came to head position.

(Stephen Dolan remarks: similar to cpp termination control.)

# Termination proof

Suprisingly tricky!

<https://github.com/ocaml/ocaml/pull/10479#issuecomment-876644067>

With help from Stephen Dolan and Irène Waldspurger.



## Completeness ?

Our criterion: “Recursive calls” in type definitions must be guarded by a *boxed* constructor.

(Complete for the pure *first-order* calculus.)

## Summary

Unboxed constructors: an optimization requiring type analysis.

Normalizing types in presence of cyclic references.

Thanks! Questions?