DE LA RECHERCHE À L'INDUSTRIE



Hybrid Information Flow Analysis for Real-World C Code

joint work with Julien Signoles, submitted to POST 2017

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Information flow analysis 1/2

Information flow analysis

- pieces of data tagged with labels
 - public/secret
 - provenance (Internet domain, software component, ...)
- analysis propagates labels to all affected data/computations

Flow policies define how information may flow

Examples:

- personal data may not flow to send(1) syscall
- cryptographic keys may not affect branch conditions
- packet routing may only depend on packet header, not payload



Information flow analysis 2/2

Information flow lattice

Labels form finite lattice $\langle S,\sqcup,\sqsubseteq,\bot\rangle$

- example: $S = \{L, H\}$ where L (public) $\sqsubset H$ (private)
- example: software components $S = \mathcal{P}(\{C_1, \ldots, C_n\})$

Non-interference property

- 'secret inputs do not affect public outputs'
- enforced by our analysis (for user-defined labels and policy)



Analysis implemented in Frama-C

- Source-based analysis and transformation framework for C99
- Provides annotation language ACSL

Analysis implemented as hybrid (static/dynamic) analysis

- Instrument code with information flow tracking
- Instrumentation depends on previous static analysis (Frama-C's Value)
- Transformed code:
 - can be executed (dynamic analysis)
 - can be analyzed statically



program transformation, annotations to express flow policy
 a label variable for each variable x, label updates

```
extern unsigned int /*@ private */ secret;
extern unsigned int /*@ public */ public;
char secret_status = 1, public_status = 0;
int main(void) {
   int result;
   result = public + secret;
   result_status = public_status | secret_status;
   /*@ assert security_status(result) == public; */
    /*@ assert result_status == 0; */ 🗲
   return result:
```

```
}
```

Challenges for dynamic analysis for C

Our hybrid analysis supports most of C

- pointers to scalars, structured control flow (earlier work)
- arrays, pointer arithmetic
- struct
- semi-structured control flow: break, continue
- many forms of goto (manual or inserted by front-end)
- interprocedural flow, (some) indirect function calls
- dynamic memory allocation

Unsolved problems: pointer type casts, union types Formalization of parts of the theory in Isabelle/HOL: in progress



Structured branches

Make control dependences explicit using program counter labels

while_pc = pc | cond; while (cond) { x = a; <u>x</u> = <u>a</u> | while_pc; } <u>x</u> |= while_pc;



Pointer-based flow (earlier work)

Pointer-based flow

For pointer p, need label variables \underline{p} and $\underline{p_target}$ Invariant: $p \mapsto v \Leftrightarrow p_target \mapsto \underline{v}$

Possible pointer targets found by static analysis In general, need n + 1 label variables for pointer type $T * {}^{(n)}$: \underline{p} , $\underline{p_target_1}, \ldots, \underline{p_target_n}$



Information flow analysis for arrays

Problem

```
arr[] = { 0, 0, ..., 0 };
arr[secret] = 1;
y = arr[0];
```

```
Have y = 1 \Leftrightarrow \texttt{secret} = 0, so 1 bit leaked from secret to y
```

Solution

Summary label captures all flows into the array monotonically

arr[secret] = 1; arr_summary |= secret; /* weak update */ y = arr[0]; y = arr_summary; /* field-insensitive read */



Interaction of arrays and pointers

New invariant for arrays of pointers if $p \mapsto^{n} arr[i]$, we need: $\underbrace{p_summary_n \mapsto^{n} arr_summary}_{\underline{p_n} \mapsto^{n} \underline{arr}[i]}$

Two status pointers per dereference level

for int *b[10]:

G. Barany. Hybrid Information Flow Analysis for Programs with Arrays. VPT 2016, Electronic Proceedings in Theoretical Computer Science 216, pp. 5–23.

Semi-structured control flow

```
loop_pc = cond | pc;
while (cond) {
     x = x + 1;
     \underline{\mathbf{x}} = \underline{\mathbf{x}} \mid 100p_pc;
     if_pc = secret | loop_pc;
     loop_pc |= if_pc;
     if (secret) break;
     y = y + 1;
     y = y | loop_pc;
}
\underline{x} \mid = 100p_pc;
y |= loop_pc;
```

Loop is control dependent on the if that controls the break





goto

```
may be written by humans:

if (error) goto end;

may be introduced by Frama-C frontend for logical operations, early return, continue in for loops:

if (a && b) { c; } else { d; }
becomes:

if (a) {
if (b) { c; }
else goto _LAND;
else { LAND: d; }
```

Control-dependent side effects must be treated correctly





goto statement considered difficult (2/2)

```
x = 1;

<u>if_pc</u> = <u>secret</u> | <u>pc</u>;

<u>pc</u> |= <u>if_pc</u>;

if (secret) goto end;

x = 0;

end:

<u>x</u> |= <u>pc</u>;

/* x == 0 <==> secret == 0 */

return x;
```

Supported cases

forward jump out of a block (like generalized break)

■ jump within a branching statement (for logical ||, &&)



Interprocedural information flow (1/2)

Transform function parameters and return value (and every call)

```
char add_return;
float add(float x, float y) {
float add(char local_pc, float x, char \underline{x}, float y, char y)
ſ
   float sum;
   char sum;
   sum = x + y;
   sum = local_pc | y | \underline{x};
   add_return = sum;
   return sum;
}
```

Calls through function pointers allowed if Value can resolve them



Cannot transform external (library) functions

Require annotations in Frama-C's ACSL annotation language:

```
/*@ assigns \result \from x, y; */
float add(float x, float y);
```

Appropriate label updates are generated at the call site:

```
sum = add(x, y);

\underline{sum} = \underline{x} | \underline{y} | \underline{pc};
```

Not always possible: Cannot handle pointers in assigns clauses (cannot ensure invariants)



Dynamic memory allocation

To preserve array/pointer invariants, dynamically allocate labels for dynamically allocated data

```
p = malloc(...);
p_d1 = calloc(...);
p_d1_summary = &dynalloc_site_1_summary;
if (...) {
    *p = 1;
    *p_d1 = 0 | if_pc;
} else {
    dynalloc_site_1_summary |= if_pc;
}
```

Problem: summary labels must have names Each allocation site has a shared summary, imprecise. TODO: context-sensitive allocation summaries



Reduce instrumentation code to variables involved in flow policy:

- collect variables x in flow policy annotations like
 /*@ assert security_status(x) == public; */
- propagate backward, left-to-right in assignments
 - in assignment x = exp, monitor all vars of exp if x monitored
- result: overapproximation of variables on which policy annotations depend
 - need not monitor others





Evaluation on LibTomCrypt crypto library

Flow policy: all branch conditions have public labels

- insert /*@ assert security_status(condition) == public; */
 before each branch
- avoid timing attacks based on control flow based on secret key
- symmetric cryptosystems (AES etc.):
 - static analysis: flow policy verified
 - \blacksquare dynamic analysis: $\sim 2 \times$ slowdown, +60 % memory used
- elliptic curve cryptography:
 - static analysis: proved known vulnerability
 - \blacksquare dynamic analysis: 6.5 imes slowdown, +10 % memory used
 - even "timing attack resistant" variant is vulnerable





- hybrid information flow analysis handling almost all of C
 implementation in Frama-C
- practical evaluation: usable on real-world crypto software

Thank you for your attention!

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